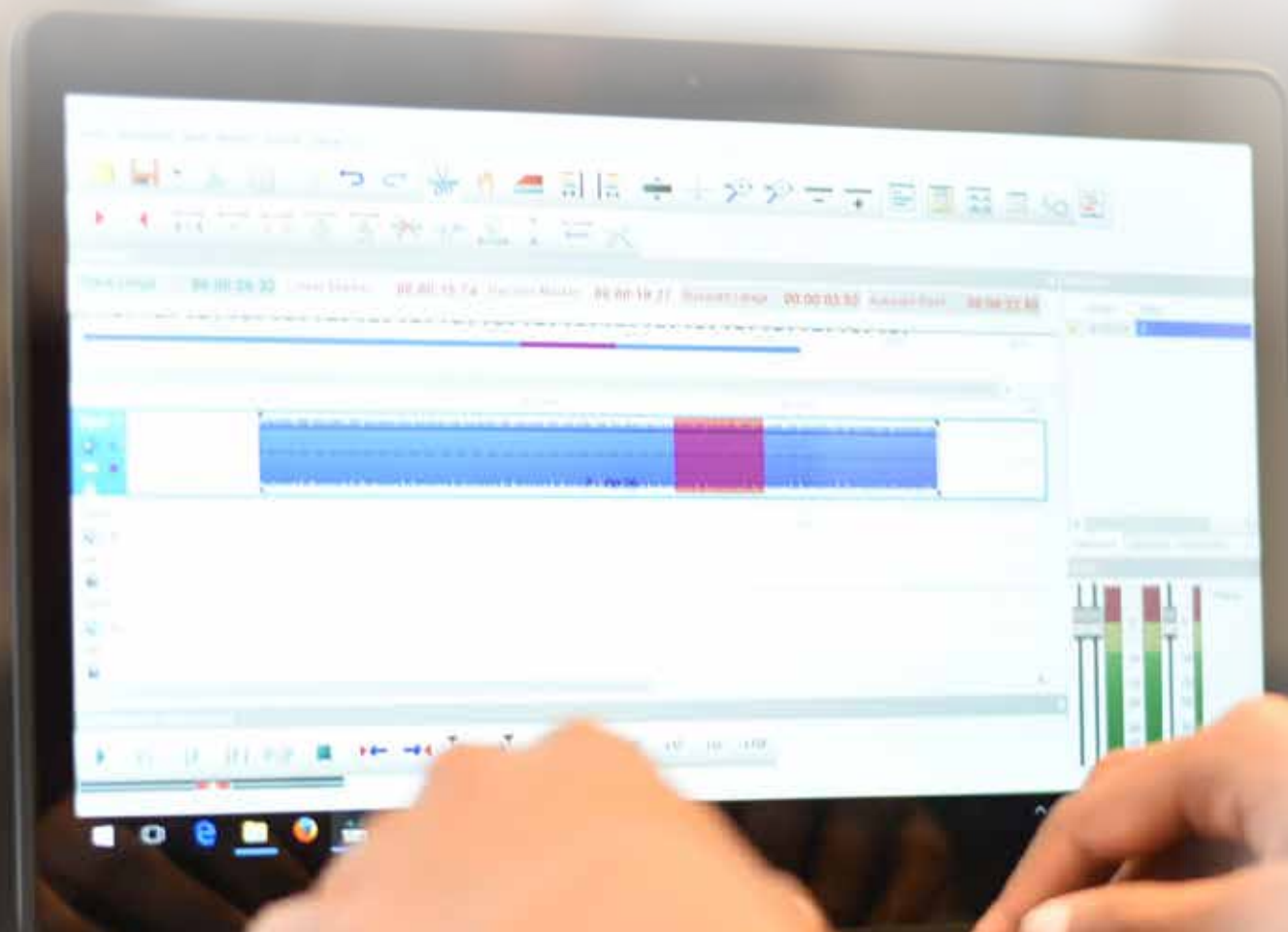


CGI



The Essential Craft Audio Editor
CGI dira Startrack

CGI dira startrack

The essential craft audio editor

Many editing tasks in the daily broadcasting business are simple cuts, trims and volume changes, quickly and easily accomplished with a single-track editor like dira Orion. However, every program contains some items that need a more powerful, yet still easy to use tool for fully featured editing work. While there are many audio editors available on the market, they not only represent a substantial investment in software but also do not always integrate seamlessly into the production workflow of a server-based environment.

The solution to this dilemma is dira Startrack, a craft-level multi-track editor fully integrated into the dira production environment.

Key Features

- On-the-fly audio recording
- Editing on up to 16 tracks
- VST plugin integration
- Loudness compliant production
- Stand-alone mode possible
- Accessibility

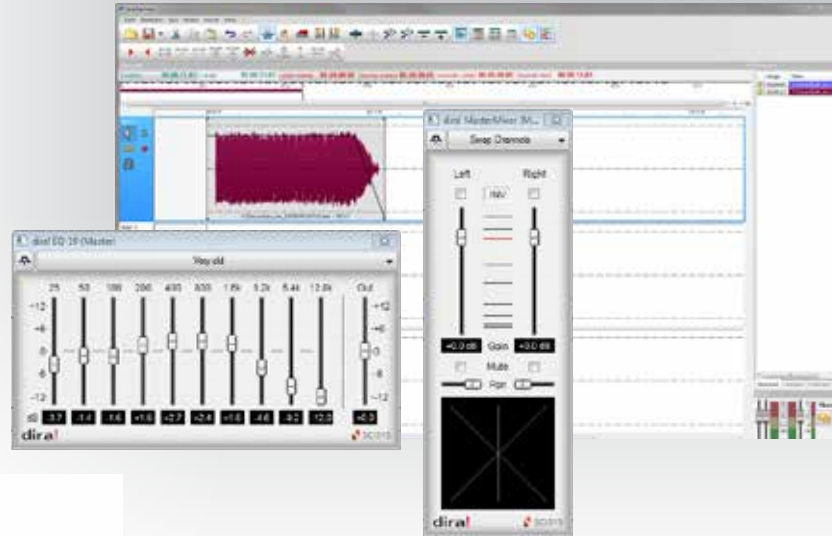



Integration

Editing in dira Startrack often begins with selecting the source material from within dira Highlander. From there, **a single click adds the material** to the Startrack takeboard, a collection of items loaded into the editor and available for use in a project. The items can be dragged into any of the tracks. **Adding audio** from local files and **direct recording** to any track is also possible.

VST-plugins

Effects are provided using standard VST plugins in dira Startrack. Each of such plugins can be applied to a single track or the entire mixdown. Besides the huge range of commercially available plugins, Startrack comes with a **selection of commonly used plugins** including graphic and parametric equalizer, dynamic control, and master mixer.



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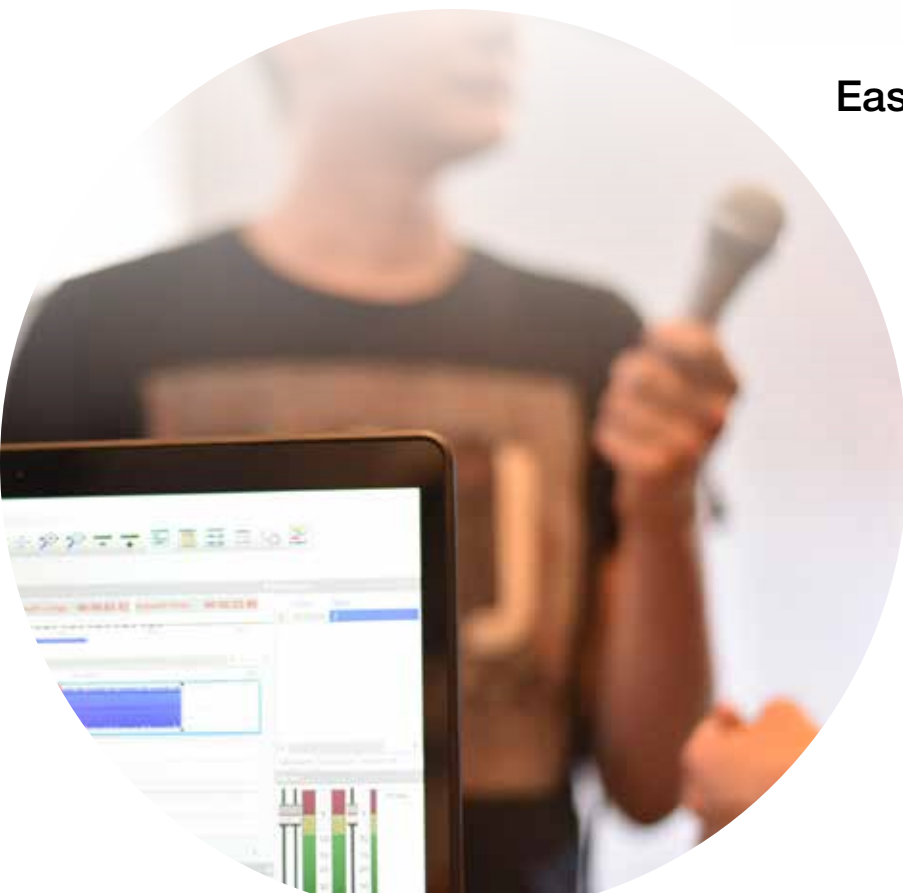


Easy to use

Once the first items have been placed on the timeline, the user is able to **quickly modify** them using a combination of keyboard and mouse, or even hardware controller operations. dira Startrack displays the envelopes of each individual item as it contributes to the final mixdown for **easy visual representation and relative positioning** of the clips.

Live editing

Playback of the current edit can be obtained at any time without rendering delays. Changes made to the mix are instantly audible to enable **fast and easy workflows**. Rendering is only necessary when saving a mixdown to the database or a local file.



About CGI

Founded in 1976, CGI is among the largest IT and business consulting services firms in the world. Operating in hundreds of locations across the globe, CGI delivers end-to-end services and solutions, including strategic IT and business consulting, systems integration, managed IT and business process services and intellectual property solutions. Through the merger with SCISYS Group PLC in December 2019, CGI has gained deep expertise in the media and broadcast sectors, as well as the space and defense sectors. CGI's Media Solutions, formerly SCISYS Media Solutions, offer a wide range of professional news and content delivery solutions for innovative media companies across local, national and international markets. This includes the market-leading flagship newsroom and radio delivery software product families OpenMedia and dira, serving many key players in broadcast and delivery.

For more information, please visit: www.cgi.com/mediasolutions



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